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00 Loïc Quinquenel

Student at IMAC engineering school. I'm currently on an exchange program at UQAT (Quebec, Canada), and I'm passionate about 3D, immersive experience development and video games.

01 Skills

- Unity & Unreal Development
- 3D & 2D Creations
- Web Development (Full stack)
- Videos

Languages

French (Native)
English
Toeic 865

Software

Maya	Blender	After Effects	Figma
3dsMax	Unity	Illustrator	Threejs
Motion Builder	Unreal	Premiere	OpenGL

02 Work Experience

Intership at Théoriz : Web & Unreal Developer — *2023*

Development of a game interface for an immersive project

Apprenticeship at Moustic : Web Developer — *2020 / 2021*

Development and integration of Drupal and Wordpress websites

Apprenticeship at Le Mans Métropole — *2019 / 2020*

Motion design, event recording, production and print.

03 Education and Certification

2023 / 2024 — UQAT : Certificate in Creation and New Media
Rouyn-Noranda (Québec, Canada)

2021 / 2024 — Engineering school Image-Multimedia-Audiovisual-Communication (IMAC)
Champs-sur-Marne (France)

2020 / 2021 — Bachelor's degree in IT and Web applications, Full Stack Developer specialization
La Rochelle (France)

2018 / 2020 — Multimedia and Internet professions (DUT MMI)
Laval (France)